



The Connected Life by 2020



24 Billion

Total Connected Devices

Revenue Opportunity For Mobile Network Operators in 2020

9 Billion

2011

Total Connected Devices

2020

12 Billion

Mobile Connected Devices

\$1.2

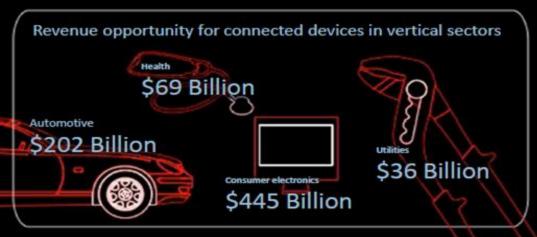
Trillion

7x increase on 2011 expected revenues

2011

6 Billion

Mobile Connected Devices



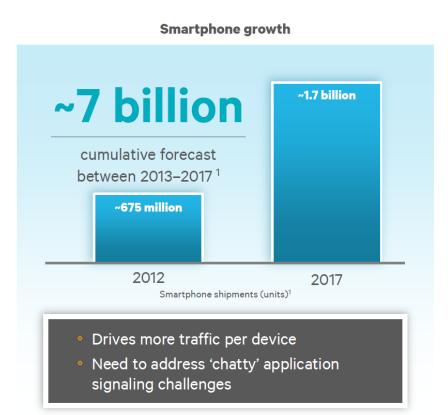


REATING OPPORTUNITIES THROUGH CROSS-INDUSTRY COLLABORATION





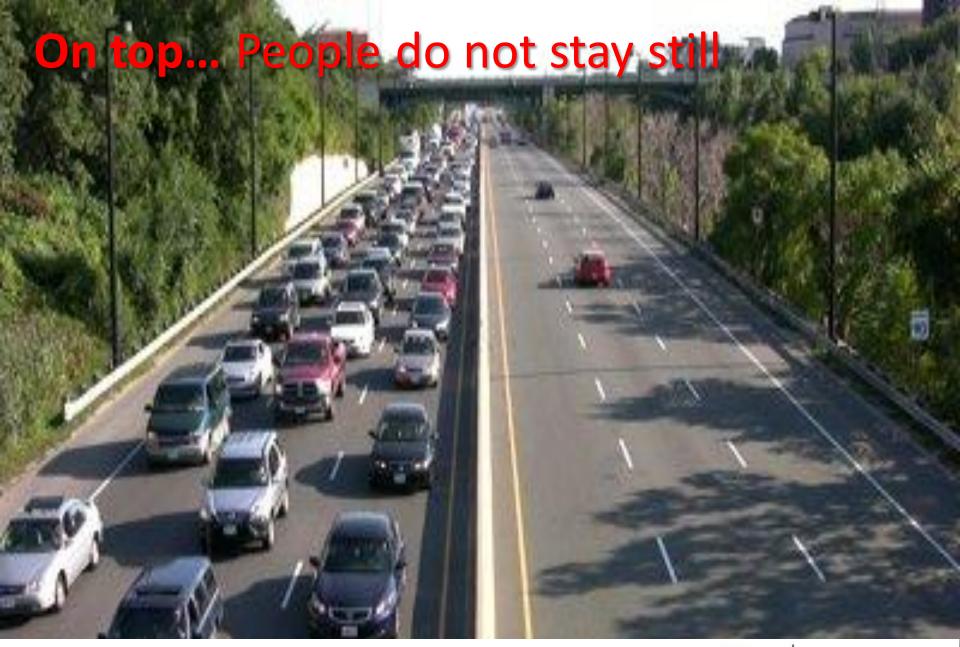
Clear trends: accelerated smartphone growth and more video



More mobile video > 10 exabytes Other ~10% (M2M, Gaming, Fileshare) ~20% Mobile web/data ~70% Mobile ~0.6 exabytes video 2016 2011 Annual monthly data and distribution of traffic² Drives overall traffic Need video optimizations, efficient delivery channels, broadcast.

¹Source: Gartner, March '13; ²Source Cisco VNI Mobile 2012











Networks are planned for "busy-hour"...



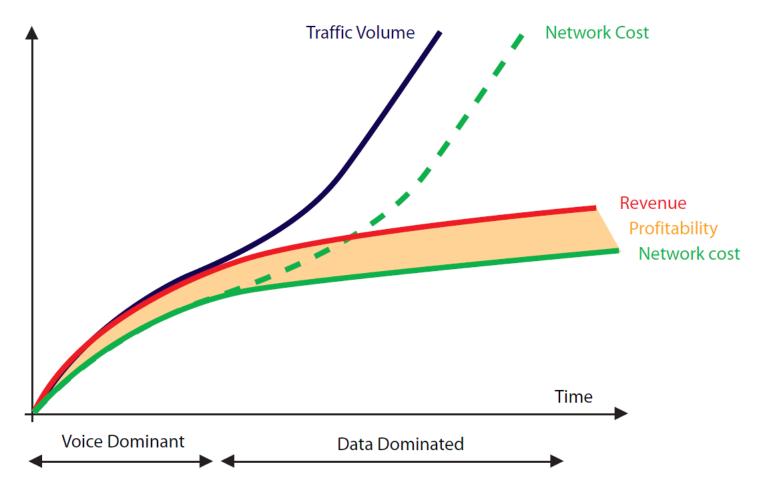


Industry preparing for

1000x data traffic growth







The cost per bit must be reduced for operators to remain profitable Source: Nokia Siemens Networks





$$C_{Supply} = B_{MHz} \times E_{\frac{Mb}{s}/MHz} \times N_{Cells}$$

$$C_{2020}/C_{Today} = 1000 \approx 3 \times 6 \times 56$$

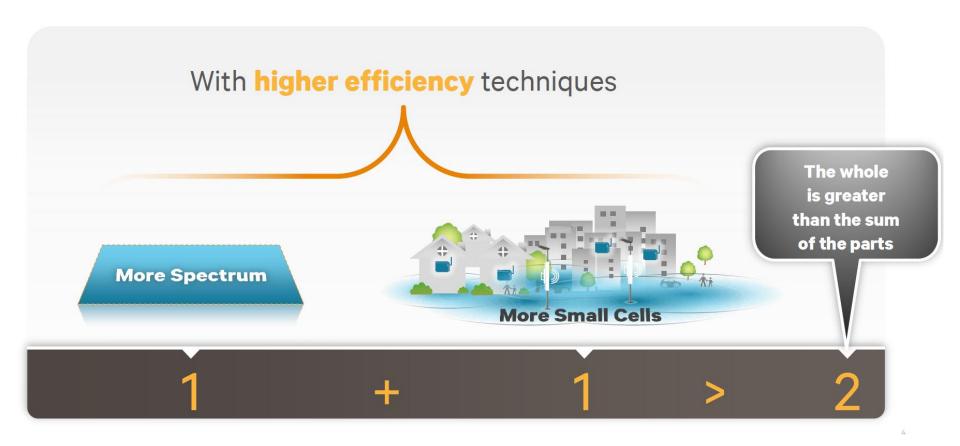
SK Telekom's presentation at the 3GPP workshop on "Future Radio in 3GPP"







1000x is not just about adding resources





Squeeze more out of cells

$$C_{Supply} = B_{MHz} \times E_{\frac{Mb}{s}/MHz} \times N_{Cells}$$

$$C_{2020}/C_{Today} = 1000 \approx 3 \times 6 \times 56$$

$$C_{2020}/C_{Today} = 1000 \approx 3 \times 56 \times 6$$







